

1. Who is the protagonist

Our bot, a smart clock trying to help people get their lives in order.

2. Who is the antagonist

The rebel bot, who's trying to seduce people into doing the wrong thing.

3. Who are the other characters

The user and the other living object in the room.

4. Who's in control (people or objects)

Mentally speaking, our bot will try and stay in control by being a bit oppressive to the other characters. However, the user is physically in control; they can always turn off the bots.

5. What is the main question that drives the story

Can a bot truly help you get your life on track?

How do users react to an oppressive bot that wants to regulate everything?

6. What is the relation between all the objects (in relation to the story)

- Our bot:
 - Wants to rule over everything and everyone, but is a benevolent ruler as it wants to teach the user how to do things properly and get their life on track.
 - Is afraid of being overthrown by other bots or people who aren't his user.
- User:
 - Is an 'apprentice' to our bot in a way, they chose this relationship to improve their lives.
- Rebel Bot:
 - Tries to disrupt the relationship between our bot and the user to create distrust between them so it can try to seduce the user into doing bad things.